

RubberHose

RubberHose is the first rigged animation tool for After Effects focused on simplicity. Typical character rigging can be complex and time consuming –the focus of *RubberHose* is on performance.

Now you can use Shape Layers for every part of your characters. With near limitless customization, and finally complete resolution freedom.

The main goal of *RubberHose* is to free animators from the overly technical process of rigging required to get started animating anything. Pick up a good animation book and get to work.

I highly recommend:

The Animators Survival Kit

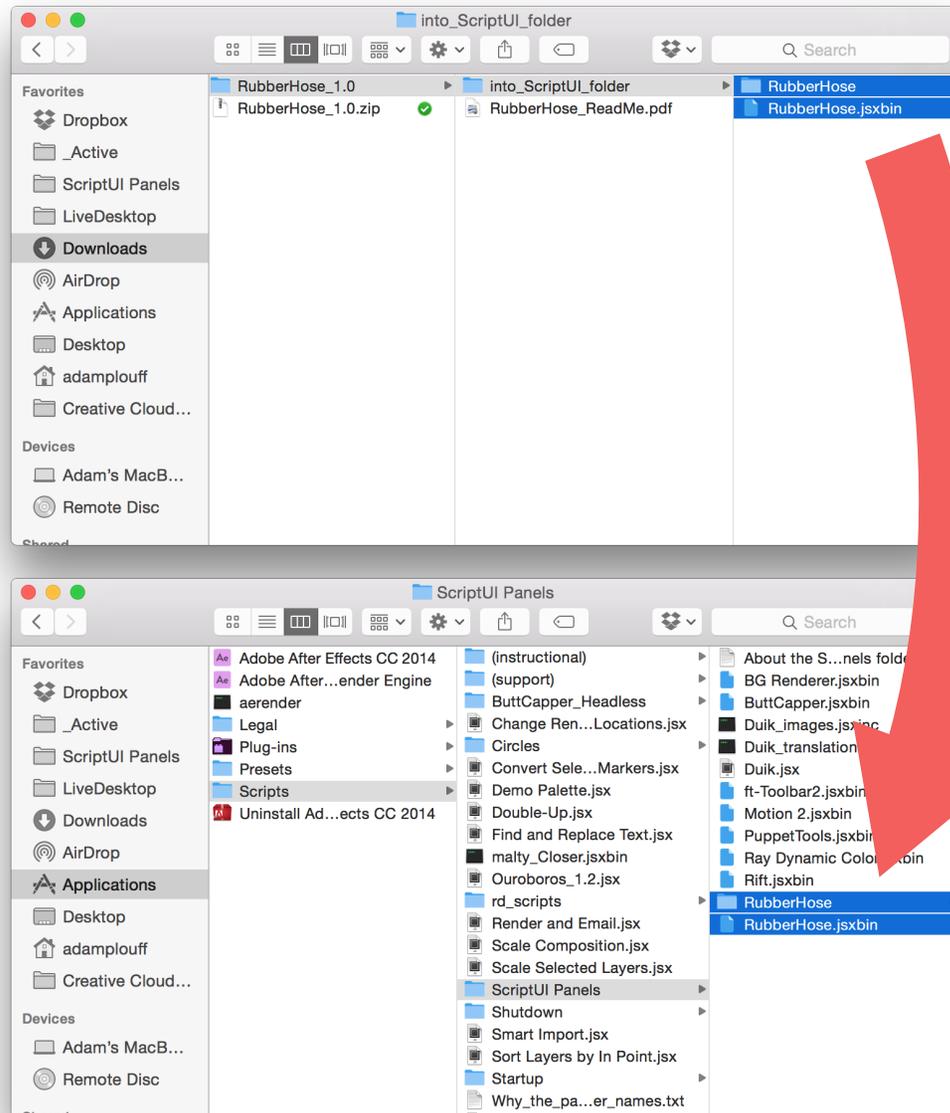
The Illusion of Life

Training for *RubberHose* can be found at:

battleaxe.co

RubberHose - Installation

RubberHose is easily installed by dragging the contents of the downloaded zip file into the **Scripts/ScriptUI Panels** folder of your version of After Effects.



RubberHose - Disclaimer

This script is provided "as is," without warranty of any kind, expressed or implied. In no event shall the author be held liable for any damages arising in any way from the use of this script.

If you find a bug or something that just doesn't feel right, please let us know so we can try to fix it.

feedback@battleaxe.co

Enjoy using RubberHose.

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